

NFdl Tournament Pony League Rules

Rules: Current WIAA baseball rules will govern the Dual County Pony baseball league, with the following exceptions of the rules listed herein.

- 1.) Pitching
Pitchers may pitch a maximum of 4 innings per game. Players may make only one appearance per game as a pitcher.

Note: One pitch in an inning = 1 inning
- 4.) Field Size
The pony league will use a downsized field. Pitching distance is 55 ft. with a 6” to 8” rise. Distance between bases is 80 ft.
- 5.) Bat Specifications
Length: Shall not exceed 34”
Diameter: At the thickest part shall not exceed 2 5/8 “
Weight: The differential between the length of the bat and the weight of the bat cannot be more than -9”
- 6.) Insurance
Each community will handle the insurance needs of their teams.
- 7.) League Rosters
Each team must submit a roster with the names, phone numbers, and birth dates of each player and coaches information, no later than 1 week prior to the first game. Players cannot turn 15 years old prior to August 1 of the current year.
- 8.) Game Time Limit
There is a 2-hour time limit on all games. No new inning will begin after the 2-hour limit has been reached unless the game is tied. The game will continue until a winner is determined. 4 complete innings will be considered a complete game if the game is ended due to weather. If 4 innings are not completed the game must be continued from where the game left off.
- 9.) Minimum to Start a Game
Teams must field 9 players to start and 8 players to continue a game.
- 10.) Batting Order
Pony league will include 9 or 10 players. The opposing team may set its batting order at the same amount or greater up to 10 players. After the game begins the batting order numbers must remain the same with the following exceptions:
 - If a batter is injured and there is no substitution available to fill his spot in the batting order, that spot may be dropped from the order.

- If a player is ejected from the game his spot in the batting order will result in an automatic out unless there is a substitute available.
- 11.) Re-Entry Rule
Starters or substitutes may withdraw and re-enter 1 time provided such player occupies the same batting order position. A pitcher can make only one appearance per game as a pitcher but may play other positions.
 - 12.) Run Rule
Games consist of 7 innings. If however a team is leading by 10 runs or more after 5 innings the game will be discontinued and considered complete.
 - 13.) Courtesy Runners
A courtesy runner may be used for the catcher. Only a substitute can be used as a courtesy runner and cannot be used unless there is 2 outs.
 - 14.) No metal spikes allowed.

Tie Breakers

1st tiebreaker – Teams involved in the tie will finish with the team that won the most games in head to head competition finishing in the highest position.

2nd tie breaker – If teams are still tied after the 1st tie breaker, position of finish will be determined by the team that allowed the least runs scored against them in head to head competition.

3rd tiebreaker – If teams are still tied after the second tie breaker, position of finish will then be determined by the team that scored the most runs in head to head competition finishing in the highest position.

4th tie breaker - If teams are still tied there will be a coin toss by the director and the two coaches.

The home team has the official scorebook.

No Carry-ins allowed.